

Costless (or Near Costless) Predation through Predatory Bundling, Loyalty Rebates, and Price Squeeze

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Aim

- Clarify issues
- Assess antitrust approach

What is predatory bundling?

- Monopolist subject to competition:
 - Other products
 - Contestable quantities
- Raises price of monopoly product
- $\text{Price} < \text{MC}$ for additional product

Example 1: tying 2 products

- Product M monopoly
- Product A in competition
- $MC=c$

- “Ordinary” pricing: P_m, c
 - Bundle price = $P_m + c$
 - Marginal price = c

- Predatory bundling:
 - $P_m + b, c$, rebate of b
 - Bundle price = $P_m + c$
 - Marginal price = $-b$

Example 2: target discounts

- Firms A and B
- Buyers must buy 5 units from firm A
- Can buy additional 5 units from A or B

- “Ordinary” pricing:
 - 5 units at \$2, 5 units at \$1
 - Total price = 15
 - Marginal price = 1

Example 2: target discounts

■ Predatory bundling:

- 5 units at \$3, 5 units at \$1
- 25% discount if buys for 20

→ Total price = 15

→ Marginal price = -4

→ Marginal price of 5 units = 0

→ Rival with above 0 MC not able to sell

Example 3: conglomerate selling a bundle

- Buyer requires 100 products
- Supplier A supplies all 100
- Other suppliers supply part of the products

- “Ordinary” pricing: Price = 1
 - Total price = 100, Marginal price = 1

- Predatory bundling:
 - Price = 1.20, \$20 discount if buys for 120
 - Total price = 100
 - Marginal price = -18.80
 - Rival with $MC=0$: needs to offer 17 products

Example 3: conglomerate selling a bundle

- Supplier's market power:
 - Efficiency of buying large portion
 - Competing suppliers offer countervailing discount

Example 4: Price squeeze

- Infrastructure monopoly
- Must sell access to rival for P
- Downstream service competition

- Monopoly sells service for less than P
→ Marginal price of service is “negative”

- Resembles predatory bundling:
 - Buys from rival:
 - Indirectly “buys” access for P
 - Buys access + service from monopoly:
 - Pays less than P

Characteristics

- Marginal price < 0
- Can sell bundle for same price w/o predatory bundling
- No benefit to consumers in the short run
 - Unlike predatory pricing
- Could be costless for the monopoly
 - Stand alone "tying" product $> P_m$
 - Possible loss when rival's product superior
 - But similar loss when separate
 - Differentiation also cuts the other way
 - Some loss when some consumers need only M
 - But not when able to discriminate
 - When targets tailored-usually able

Efficiencies

- Tying efficiencies:
 - Cost savings in distribution
 - Metering
 - (But: safety, quality assurance, etc.)
- Predatory pricing “efficiencies”:
 - Product promotion
 - learning by doing
 - network externalities
- Exclusive dealing efficiencies:
 - Possible
 - But unlike exclusivity for discount on all units

Presumption of harm

- Monopoly/substantial market power
 - Marginal price < marginal costs
 - Forecloses a sufficient portion
- No burden to show substantial harm to consumers/that rivals lose competitive viability

Monopoly

- Single supplier
- Non-contestable quantity (brand loyalty, capacity constraints)
 - “must have” more important than size
 - “must have” + $b + (c - b)$
 - “must have” may be more likely when small:
 - E.g., computer retailer “must have” Macintosh
- Essential facility

Power in selling a bundle

- The only one with whole range
- Or, buyers could divide purchases
 - Substitute, but inferior
 - substantial market power
 - Often impossible to measure market share
 - Note that also restraint of trade

Marginal price < MC

- Allows mere “price tying”
 - Allows exploiting efficiencies
- More simple than “contestable share” < MC
 - Difficult to assess contestable share
 - Costless
 - No efficiencies
- Consistent with “downstream competition” scenario:
 - Bulk payment for exclusivity
 - marginal price < MC

Foreclose sufficient portion

- Large enough portion of buyers affected
 - Tailor individual targets?
 - Quantity discounts?
 - May affect a sufficient portion
 - When discounts are retroactive
- Should this be an element?
 - Analyze as predatory pricing
 - Costless
 - No short term benefit
 - Less efficiencies

Inference of rivals losing viability

- Presumption that rival not able to compete:
 - Loses viability over time:
 - Economies of scale
 - Incentives to invest
 - Learning curve
 - Reputation